Q)

$$
\begin{aligned}
& T(n)=T(n-1)+C \\
& T(n-1)=T(n-2)+C \\
& T(n)=T(n-2)+C+C
\end{aligned}
$$

Constant a mount of work with $n$ Hecoutibns so it makes sense that its a linear amount of work tuinal

So for iteration $k$

$$
T(n)=T(n-k)+k C
$$

When $n=1 \quad T(1)=C$
So recurrence stops at $K=n-1 \Rightarrow T(n)=T(n-(n-1))+(n-1)<$

$$
\begin{aligned}
& =T(1)+c n-c \\
& =c n+c-c=c n \\
& =o(n)
\end{aligned}
$$

b) $T(n)=T(n-1)+n$, work per itcraction lip ear in ingot size, with linear number of iterations as n decreases by ) ea ch time. sa we probably guess its $O\left(n^{2}\right)$

$$
\begin{aligned}
& T(n-1)=T(n-2)+(n-1) \\
& T(n-2)=T(n-3)+(n-2)
\end{aligned}
$$

So $T(n)=n+T(n-1)$

$$
\begin{aligned}
& =n+(n-1)+T(n-2) \\
& =n+(n-1)+(n-2)+T(n-3) \\
& =n+(n-1)+\cdots+(n-(k-1))+T(n-k) \text { at iter } k
\end{aligned}
$$

recurrence stops at $(n=1)$ on rather $k=n-1$

$$
\text { We cuncivic } \begin{aligned}
T(n) & =n+(n-1)+\cdots+2+T(1) \gg^{\prime} \\
& =\frac{n(n+1)}{2}
\end{aligned}
$$

Sou $T(n)=O\left(n^{2}\right)$ as expected
C) $T(n)=T(n / 2)+C$, constant amount of work per Iteration and input is hallel each? "so wo expect a logarithmic number of iterations. $\binom{t_{0}$ see why ask how mons times we can n }{ lull $x$ befoul we reach the bouse case. }

$$
\begin{aligned}
& T(n / 2)=T(n / 4)+c=T(n / 2)+c \\
& T(n / 4)=T(n / 8)+c=T\left(n / 2^{3}\right)+c
\end{aligned}
$$

So $T(n)=T(n / 2)+C \quad$ Recursion stops when $n / 2^{k}=1$

$$
\begin{aligned}
& =T\left(n / 2^{2}\right)+2 C \\
& =T\left(n / 2^{3}\right)+3 C \\
& =T\left(n / 2^{k}\right)+K C
\end{aligned}
$$

$$
\begin{aligned}
& \text { We cuncivde } T(n)=T\left(\frac{n}{2} \operatorname{logn}\right)+\operatorname{logn} \cdot \\
& \begin{aligned}
c & =T(1)+c \log n \\
& =c+c \log n \\
\text { So } T(n)=O(\log n) & \\
& =O(\log n)
\end{aligned}
\end{aligned}
$$

$$
T(n)=2 T(n / 2)+C,
$$

Constant wonk for ouch carl bet 2 recursive calls. What do we think? lojari.thm.e or linearithm.c.

$$
\begin{aligned}
T(n) & =2 T(n / 2)+c & & T(n / 2)=2 T(n / 4)+C \\
& =2[2 T(n / 4)+c]+c & & T(n / 4)=2 T(n / 4)+c \\
& =2[2(2 T(n / 8)+c)+c]+c & & T\left(n / 2^{k}\right)=2 T\left(n / 2^{k}\right)+c \\
& =8 T(n / 8)+6 c+c & & \\
& =2^{L^{K} T\left(n / 2^{k}\right)+\left(2^{k}-1\right) c} & &
\end{aligned}
$$

Recursion stops at $k=l \operatorname{lgh}$ se we conclude

$$
\begin{aligned}
T(n) & =2^{100 n T(1)+\left(2^{100 n}-1\right) c} \\
& =n T(1)+(n-1) c \\
& =n c+n c-c=0(n)
\end{aligned}
$$

d. 2 )

$$
\begin{aligned}
T(n) & =2 T(n / 2)+n \quad \text { norge sort recvirence. } \\
& =2[2 T(n / 4)+(n / 2)]+n \\
& =4 T(n / 4)+n+n \\
& =4[2 T(n / 8)+n / 4]+2 n \\
& =8 T(n / 8)+n+2 n \\
& =2^{\prime \prime} T\left(n / 2^{k}\right)+k n
\end{aligned}
$$

Rearsionstops when $k=\log n$. we conclude

$$
\begin{aligned}
T(n) & =2^{\log n T(1)+n \log n} \\
& =n T(1)+n \log n \\
& =c n+n \log n=0(n \log n) \text { onus expected. }
\end{aligned}
$$

e) $T(n)=2 T(n-1)+C$, This covid bo vern bad.

$$
\begin{aligned}
T(n) & =2 T(n-1)+C \quad, T(n-1)=2 T(n-2)+C \\
& =4 T(n-2)+3 C \\
& =8 T(n-3)+7 C \\
& =2^{k} T(n-k)+\left(2^{k}-1\right) C
\end{aligned}
$$

Recurrence steps when $k=n-1$ we conclude

$$
\begin{aligned}
T(n) & =2^{n-1} 1(1)+\left(2^{n-1}-1\right) C \\
& =2^{n-1} C+2^{n-1} C-c=O\left(2^{n}\right) . \text { Exponential runtime vern bad! }
\end{aligned}
$$

$\partial$ * revisited) Lets reconsider the recurrence $T(n)=2 T(n / 2)+c$ from $=$ differ ont perspective. Why is it linear? Lets consider its recursion tree.


And the process cuntinucs. Lets dian the full tree. Eachnole in the tree represents a recursive call with cost $C$. So if we can count how mons node are in our tree we can determine now much workove algorithm does for an Invert of size $n$.

We need to answer

- how mans notes wt each level?
- how many level?

| Level | Cost |
| :---: | :---: |
| 1 | $C$ |
| 2 | $2 C$ |
| 3 | $4 C$ |
| 0 | 4 |
| 1 |  |
| 1 | $8 C$ |
| 1 |  |
| $10 g n$ | $2^{\log n} \cdot C$ |

Q 4 the a halbsis of our recurrence we observed that recursion Stope When $k=109 \mathrm{~h}$. So our tree has lough levels. Since every node at the previous has 2 children et the next level we always have twice the number of roles art the next level as we do in the previous.

| Level 1 | 1 | 2 | 3 | 4 | 5 | 6 | $\cdots$ | $i$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| \# Nodes | 1 | 2 | 4 | 8 | 16 | 32 | $\cdots$ | $2^{i-1}$ |

Fou every node in our tree we have a constant $c$ a mount of wonk. So summing $C$ (\#najes at level) over from $1, \ldots, 109$ h we obtain to work or runtime of our algorithm.

$$
\sum_{i=1}^{\log n} C \cdot 2^{i-1}=C \sum_{i=0}^{\operatorname{logn-1}} 2^{i}=C\left(2^{\log n}-1\right)=C(n-1)=O(n)
$$

Hence our algorithm is linear.

